

SIEMENS



Fire Domain Libraries Common Engineering Guide

Building Technologies

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About This Document

Purpose

This guide describes the integration of the Fire Domain Libraries Common in the management system.

Scope

This document applies to Desigo CC and Cerberus DMS Version 3.0 or higher.

For easier reading, the document uses Desigo CC or Management Station names. Any reference to these two terms is always valid for Cerberus DMS too, unless differently specified.

Target Audience

System integrators and 3rd party developers.

Liability Disclaimer

We have checked the contents of this manual for agreement with the hardware and software described. Since deviations cannot be precluded entirely, we cannot guarantee full agreement. However, the data in this manual are reviewed regularly and any necessary corrections included in subsequent editions. Suggestions for improvement are welcome.

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Document Conventions

The following table lists conventions to help you use this document in a quick and efficient manner.

Convention	Examples
Numbered Lists (1, 2, 3...) indicate a procedure with sequential steps.	1. Turn OFF power to the field panel. 2. Turn ON power to the field panel. 3. Open the panel.

One-step procedures are indicated by a bullet point.	● Expand the Event List .
Conditions that you must complete or must be met before beginning a procedure are designated with a ▷. Intermediate results (what will happen following the execution of a procedure step), are designated with an indented ⇒. Results, after completing a procedure, are designated with a ⇒.	▷ The report you want to print is open. 1. Click Print  . ⇒ The Print dialog box displays. 2. Select the printer and click Print . ⇒ The print confirmation displays.
Bold font indicates something you should type or select, or when a dialog box or window is specified.	Type F for field panels. Click OK to save changes and close the dialog box. The Create a New Project dialog box displays.
Menu paths in procedures are indicated in bold .	Select File > Text, Copy > Group , which means from the File menu, select Text, Copy and then Group .
File paths containing placeholders display the placeholders in <i>italics</i> enclosed in square brackets.	[<i>installation drive:</i>]\[<i>installation folder</i>]\[<i>project</i>]\...
Error and system messages are displayed in Courier New font.	The message Report Definition successfully renamed displays in the status bar.
<i>Italics</i> are used to emphasize new or important terms.	The reaction processor continuously executes a user-defined set of instructions called the <i>control program</i> .
	This symbol signifies a Note. Notes provide additional information or helpful hints.
Cross references to other information in printed material are indicated with an arrow and the page number, enclosed in brackets: [→ 92]	For more information on creating flowcharts, see Flowcharts [→ 92].

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Safety Messages According ANSI Z535.6

The following examples show the ANSI standard safety messages used in this document to draw the reader's attention to important information.

ANSI distinguishes between *personal injury* safety messages and *property damage* warning messages.

The personal injury safety messages have safety alert symbols and the following alert level labels: DANGER!, WARNING!, CAUTION!

The label for property damage messages is: NOTICE.

Examples:

	NOTICE
	Property Damage Warning Message Equipment damage or loss of data may occur if you do not follow a procedure or instruction as specified.
	 CAUTION
	Caution Safety Message Minor or moderate injury may occur if you do not follow a procedure or instruction as specified.
	 WARNING
	Warning Safety Message Personal injury or property damage may occur if you do not follow a procedure as specified.
	 DANGER
	Danger Safety Message Electric shock, death, or severe property damage may occur if you do not perform a procedure as specified.

Document Revision History

Document Identification

The document ID is structured as follows:

ID_Language(COUNTRY)_ModificationIndex_ProductVersionIndex



Example: A6Vnnnnnnnn_en_a_02

Document Revision History.		
Modification Index	Edition Date	Brief Description
a	2017-12-04	Final edition for V3.1 release
b	2021-02-12	V5.0 release

1 Introduction

Fire Domain Libraries Common are pre-configured Desigo CC libraries that provide a set of common Fire libraries elements to be mapped by Fire Domain norms based objects to integrate 3rd party Fire systems in Desigo CC. Library elements installed by Fire Domain Libraries Common are:

- Functions
- Symbols
- Text Groups to be used in symbols

Scope of the Fire Domain libraries to provide to 3rd party adapter or driver developers an already made library so that they can take advantage of those objects not having to develop their own and specific libraries.

The adapter developed for SORIS driver or the driver developed with the Driver SDK need to adapt the values of the states and event to those values already defined in the libraries and described in this document. The subsystem points are instantiated in the Management Station by means of the SORIS auto-discovery or of an importer that is part of the Driver SDK, and therefore made by the adapter or driver integrator.

SORIS Adapter and Driver development detailed documentation and samples are installed with “SORIS” or “Driver SDK” extension modules.

The libraries are installed into the Management station software with the “FireDomain_Libraries_Common” extension module.

1.1 Application Limits

Compatible with Desigo CC V3.0 and later

- Not applicable with OPC Driver
- Not applicable with Modbus Driver
- Not applicable with BACnet Driver

2 Functions

The “Function” in Desigo CC is an additional layer of information provided to point instances above the details already defined by the Object Models for the same point instances.

Functions therefore represent a semantic description provided on the point instances, for example they can specify if the Control Unit point (based on the Control Unit object model) is a Panel or a Terminal point. Part of the semantic information's provided by the Functions are symbols and icons and optionally additional texts different from what defined in the object models.

The Functions can alter part of the information's provided by a point instance, they are: symbols, icons, states texts, DPE (Data Point Element) descriptions in bubbles(DL0) and Contextual Operation pane (DL2), discipline, sub-discipline, type and subtype. A Function does not have any effect on the configuration of events, commands, and DPE descriptions on Extended Operation pane, which are configurable at Object Model level, only.

The Function therefore may affect the information's displayed by Desigo CC in the display level 1 (DL1: graphic bubbles) and display level 2 (DL2: Contextual Operation pane). The information's displayed in display level 0 (DL0: engineering) and display level 3 (DL3: Contextual Extended Operation pane) remains depending on the object models configurations.

The Fire Domain Common libraries provide two groups of Functions: “Desigo CC Like” and “Generic Objects”.

2.1 Desigo CC Like Functions

Desigo CC Like Functions are those functions designed to map properties from Desigo CC Like Object Models.

The following paragraphs provide a description of each Function, the list of the DPEs it provides, the symbols associated to the function and the mapping object models. For each symbol it is also indicated which symbol style it uses and if it is the default symbol for this style (therefore used when drag&drop of the point to the graphic is done).

FireDomain_AirDuctDetector_150				
Description:	The Air Duct Detector Element function provides information for Air Duct Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_AlarmControl_150				
Description:	The Alarm Control Element function provides information for Alarm Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Control_EN_150			

FireDomain_AlarmVerification_150				
Description:	The Alarm Verification Element function provides information for Alarm Verification elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • TransmissionDelay			
Command Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_RemoteTransmission_EN_150			

FireDomain_Area_150				
Description:	The Area Element function provides information for Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

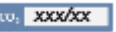
FireDomain_AspirationDetector_150				
Description:	The Aspiration Detector Element function provides information for Aspiration Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

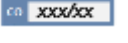
FireDomain_AspirationZone_150				
Description:	The Aspiration Zone Element function provides information for Aspiration Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_AutomaticDetector_150				
Description:	The Automatic Detector Element function provides information for Automatic Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

FireDomain_AutomaticZone_150				
Description:	The Automatic Zone Element function provides information for Automatic Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_Battery_150				
Description:	Battery Element function provides information for Battery elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_CO2GasDetector_150				
Description:	The CO2 Gas Detector Element function provides information for CO2 Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_DetectorAdv_EN_150			

FireDomain_COGasDetector_150				
Description:	The CO Gas Detector Element function provides information for CO Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_DetectorAdv_EN_150			

FireDomain_Control_150				
Description:	The Control Element function provides information for Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	- GMS_FireDomain_Control_EN_150			

FireDomain_Damper_150				
Description:	Damper Element function provides information for Damper elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HVACDevice_EN_150			

FireDomain_EmergencyLight_150				
Description:	The Emergency Light Element function provides information for Emergency Light elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Input_EN_150			

FireDomain_EvacControl_150				
Description:	The Evacuation Control Element function provides information for Evacuation Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_EvacControl_EN_150			

FireDomain_EvacSunder_150				
Description:	The Evacuation Sounder Element function provides information for Evacuation Sounder elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Sounder_EN_150			

FireDomain_EvacuationModule_150				
Description:	Evacuation Module Element function provides information for Evacuation Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_ExDetector_150				
Description:	The Explosion Detector Element function provides information for Explosion Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

FireDomain_ExFireZone_150				
Description:	The Explosion Fire Zone Element function provides information for Explosion Fire Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_ExternalHorn_150				
Description:	The External Horn Element function provides information for External Horn elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Sounder_EN_150			

FireDomain_ExtinguishingArea_150				
Description:	The Extinguishing Area Element function provides information for Extinguishing Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_ExtinguishingControl_150				
Description:	The Extinguishing Control Element function provides information for Extinguishing Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Control_EN_150			

FireDomain_ExtinguishingReleasedOutput_150				
Description:	The Extinguishing Released Output Element function provides information for Extinguishing Released Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Output_EN_150			

FireDomain_ExtinguishingSector_150				
Description:	The Extinguishing Sector Element function provides information for Extinguishing Sector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_FireArea_150				
Description:	The Fire Area Element function provides information for Fire Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_FireControl_150				
Description:	The Fire Control Element function provides information for Fire Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Control_EN_150			

FireDomain_FireDetector_150				
Description:	The Fire Detector Element function provides information for Fire Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

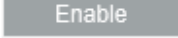
FireDomain_FireDetectorAdv_150				
Description:	The Fire Detector Advanced Element function provides information for Fire Detector Advanced elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_DetectorAdv_EN_150			

FireDomain_FireDoor_150				
Description:	The Fire Door Element function provides information for Fire Door elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Input_EN_150			

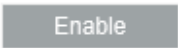
FireDomain_FireInput_150				
Description:	The Fire Input Element function provides information for Fire Input elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes

		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes

		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Input_EN_150			

FireDomain_FireOutput_150				
Description:	The Fire Output Element function provides information for Fire Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Output_EN_150			

FireDomain_FireSector_150				
Description:	The Fire Sector Element function provides information for Fire Sector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_FireZone_150				
Description:	The Fire Zone Element function provides information for Fire Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_FloorRepeater_150				
Description:	The Floor Repeater Element function provides information for Floor Repeater elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • ConfigStatus • Sounders			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_ControlUnit_EN_150			

FireDomain_GasArea_150				
Description:	The Gas Area Element function provides information for Gas Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_GasDetector_150				
Description:	The Fire Detector Advanced Element function provides information for Fire Detector Advanced elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

FireDomain_GasSector_150				
Description:	The Gas Sector Element function provides information for Gas Sector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • OrganizationMode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Area_EN_150			

FireDomain_GasZone_150				
Description:	The Gas Zone element function provides information for Gas Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_HVACControl_150				
Description:	The HVAC Control Element function provides information for HVAC Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Control_EN_150			

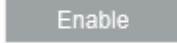
FireDomain_HWModule_150				
Description:	Hardware Module Element function provides information for Hardware Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_Input_150				
Description:	The Input Element function provides information for Input elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Input_EN_150			

FireDomain_InterfaceModule_150				
Description:	Interface Module Element function provides information for Interface Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

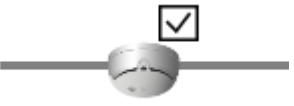
FireDomain_InternalHorn_150				
Description:	The Internal Horn Element function provides information for Internal Horn elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Sounder_EN_150			

FireDomain_IOModule_150				
Description:	Input Output Module Element function provides information for Input Output Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_LEDOutput_150				
Description:	The LED Output Element function provides information for LED Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Output_EN_150			

FireDomain_LineCard_150				
Description:	Line Card Element function provides information for Line Card Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_LinearHeatDetector_150				
Description:	The Linear Heat Detector Element function provides information for Linear Heat Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

FireDomain_LinearHeatZone_150				
Description:	The Linear Heat Zone Element function provides information for Linear Heat Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_LinearSmokeDetector_150				
Description:	The Linear Smoke Zone Element function provides information for Linear Smoke Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

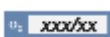
FireDomain_LinearSmokeZone_150				
Description:	The Linear Smoke Zone Element function provides information for Linear Smoke Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_LoopCard_150				
Description:	Loop Card Element function provides information for Loop Card Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_ManualCallPoint_150				
Description:	The Manual Call Point Element function provides information for Manual Call Point elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150 -GMS_FireDomain_Output_EN_150			

FireDomain_ManualZone_150				
Description:	The Manual Zone Element function provides information for Manual Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_NetworkModule_150				
Description:	Network Module Element function provides information for Network Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_O2GasDetector_150				
Description:	The O2 Gas Detector Element function provides information for O2 Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_DetectorAdv_EN_150			

FireDomain_Output_150				
Description:	The Output Element function provides information for Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Output_EN_150			

FireDomain_Panel_150				
Description:	The Panel Element function provides information for Panel elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • ConfigStatus • Sounders			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_ControlUnit_EN_150 -GMS_FireDomain_Control_EN_150			

FireDomain_PowerSupply_150				
Description:	Power Supply Element function provides information for Power Supply elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_ControlUnit_EN_150			

FireDomain_Printer_150				
Description:	Printer Element function provides information for Printer elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_RTAlarm_150				
Description:	The RT Alarm Element function provides information for RT Alarm elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • TransmissionDelay			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_RemoteTransmission_EN_150			

FireDomain_RTController_150				
Description:	RT Controller Element function provides information for RT Controller elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_HWModule_EN_150			

FireDomain_RTFault_150				
Description:	The RT Fault Element function provides information for RT Fault elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • TransmissionDelay			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_RemoteTransmission_EN_150			

FireDomain_RTOthers_150				
Description:	The RT Others Element function provides information for RT Others elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • TransmissionDelay			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_RemoteTransmission_EN_150			

FireDomain_SmokeExtractor_150				
Description:	Smoke Extractor Element function provides information for Smoke Extractor elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_RemoteTransmission_EN_150			

FireDomain_Sounder_150				
Description:	The Sounder Element function provides information for Sounder elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Output_EN_150			

FireDomain_SoundersControl_150				
Description:	The Sounders Control Element function provides information for Sounders Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Control_EN_150			

FireDomain_Sprinkler_150				
Description:	The Sprinkler Element function provides information for Sprinkler elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

FireDomain_SprinklerZone_150				
Description:	The Sprinkler Zone Element function provides information for Sprinkler Zone elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - Status - Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_Strobe_150				
Description:	The Strobe Element function provides information for Strobe elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
		3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Sounder_EN_150			

FireDomain_SubsystemZone_150				
Description:	The Subsystem Zone Element function provides information for Subsystem Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_TechnicalGasZone_150				
Description:	The Technical Gas Zone Element function provides information for Technical Gas Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

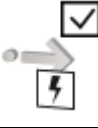
FireDomain_TechnicalInput_150				
Description:	The Technical Input Element function provides information for Technical Input Advanced elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - Status - Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
				

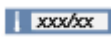
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		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Input_EN_150			

FireDomain_TechnicalOutput_150				
Description:	The Technical Output Element function provides information for Technical Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No

	Enable	3D_EU	No	No
Mapping Object Model:	-GMS_FireDomain_Output_EN_150			

FireDomain_TechnicalZone_150				
Description:	The Technical Zone Element function provides information for Technical Zone Advanced elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - Status - Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes

		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
		3D_EU_CMD	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

FireDomain_TempGasDetector_150				
Description:	The Temp Gas Detector Element function provides information for Temp Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU_CMD	Yes	Yes
		3D_EU_CMD	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_DetectorAdv_EN_150			

FireDomain_Terminal_150				
Description:	The Terminal Element function provides information for Terminal elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode • ConfigStatus • Sounders			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_ControlUnit_EN_150			

FireDomain_WaterflowDetector_150				
Description:	The Waterflow Detector Element function provides information for Waterflow Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Detector_EN_150			

FireDomain_WaterflowZone_150				
Description:	The Waterflow Zone Element function provides information for Waterflow Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • Status • Mode			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU_CMD	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_Zone_EN_150			

2.2 Generic Objects Functions

FireDomain_GenericAirDuctDetector_150				
Description:	The Generic Air Duct Detector function provides information for Generic Air Duct Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericAlarmControl_150				
Description:	The Generic Alarm Control function provides information for Generic Alarm Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericAlarmVerification_150				
Description:	The Generic Alarm Verification function provides information for Generic Alarm Verification elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Command Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericArea_150				
Description:	The Generic Area Element function provides information for Generic Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

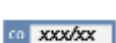
FireDomain_GenericAspirationDetector_150				
Description:	The Generic Aspiration Detector function provides information for Generic Aspiration Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

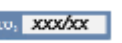
FireDomain_GenericAspirationZone_150				
Description:	The Generic Aspiration Zone function provides information for Generic Aspiration Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericAutomaticDetector_150				
Description:	The Generic Automatic Detector function provides information for Generic Automatic Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericAutomaticZone_150				
Description:	The Generic Automatic Zone function provides information for Generic Automatic Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericBattery_150				
Description:	Generic Battery Element function provides information for Generic Battery elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericCOGasDetector_150				
Description:	The Generic CO Gas Detector Element function provides information for Generic CO Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Output1 • Output2 • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElementAdv_EN_S_150			

FireDomain_GenericCO2GasDetector_150				
Description:	The Generic CO2 Gas Detector Element function provides information for Generic CO2 Gas Detector elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - EventCommands - Input1 - Input2 - Input3 - Output1 - Output2 - Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	--GMS_FireDomain_GenericFireElementAdv_EN_S_150			

FireDomain_GenericControl_150				
Description:	The Generic Control function provides information for Generic Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericDamper_150				
Description:	Generic Damper Element function provides information for Generic Damper elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericEmergencyLight_150				
Description:	The Generic Emergency Light Element function provides information for Generic Emergency Light elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Mapping Object Model:	--GMS_FireDomain_GenericInputElement_EN_150			

FireDomain_GenericEvacControl_150				
Description:	The Generic Evac Control function provides information for Generic Evac Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericEvacSounder_150				
Description:	The Generic Evac Sounder function provides information for Generic Evac Sounder elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericEvacuationModule_150				
Description:	The Generic Evacuation Module function provides information for Generic Evacuation Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericExDetector_150				
Description:	The Generic Ex Detector function provides information for Generic Ex Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericExZone_150				
Description:	The Generic Ex Zone function provides information for Generic Ex Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericExternalHorn_150				
Description:	The Generic External Horn function provides information for Generic External Horn elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericExtinguishingArea_150				
Description:	The Generic Extinguishing Area Element function provides information for Generic Extinguishing Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericExtinguishingControl_150				
Description:	The Generic Extinguishing Control function provides information for Generic Extinguishing Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericExtinguishingReleasedOutput_150				
Description:	The Generic Extinguishing Released Output Element function provides information for Generic Extinguishing Released Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Output1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericOutputElement_EN_150			

FireDomain_GenericExtinguishingSector_150				
Description:	The Generic Extinguishing Sector Element function provides information for Generic Extinguishing Sector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericFireArea_150				
Description:	The Generic Fire Area Element function provides information for Generic Fire Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericFireControl_150				
Description:	The Generic Fire Control function provides information for Generic Fire Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericFireDetector_150				
Description:	The Generic Fire Detector function provides information for Generic Fire Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericFireDetectorAdv_150				
Description:	The Generic Fire Detector Advance Element function provides information for Generic Fire Detector Advance elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Output1 • Output2 • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElementAdv_EN_S_150			

FireDomain_GenericFireDoor_150				
Description:	The Generic Fire Door Element function provides information for Generic Fire Door elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_GenericInputElement_EN_150			

FireDomain_GenericFireInput_150				
Description:	The Generic Fire Input Element function provides information for Generic Fire Input elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes

		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
Mapping Object Model:	-GMS_FireDomain_GenericInputElement_EN_150			

FireDomain_GenericFireOutput_150				
Description:	The Generic Fire Output Element function provides information for Generic Fire Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Output1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericOutputElement_EN_150			

FireDomain_GenericFireSector_150				
Description:	The Generic Fire Sector Element function provides information for Generic Fire Sector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericFireZone_150				
Description:	The Generic Fire Zone Element function provides information for Generic Fire Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericFloorRepeater_150				
Description:	The Generic Floor Repeater Element function provides information for Generic Floor Repeater elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericGasArea_150				
Description:	The Generic Gas Area Element function provides information for Generic Gas Area elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericGasDetecor_150				
Description:	The Generic Gas Detector Element function provides information for Generic Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericGasSector_150				
Description:	The Generic Gas Sector Element function provides information for Generic Gas Sector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericGasZone_150				
Description:	The Generic Gas Zone Element function provides information for Generic Gas Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericHVACControl_150				
Description:	The Generic HVAC Control function provides information for Generic HVAC Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericHWModule_150				
Description:	The Generic HW Module Element function provides information for Generic HW Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericIOModule_150				
Description:	The Generic IO Module function provides information for Generic IO Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericInput_150				
Description:	The Generic Input Element function provides information for Generic Input elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Mapping Object Model:	-GMS_FireDomain_GenericInputElement_EN_150			

FireDomain_GenericInterfaceModule_150				
Description:	The Generic Interface Module Element function provides information for Generic Interface Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericInternalHorn_150				
Description:	The Generic Internal Horn function provides information for Generic Internal Horn elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericLEDOutput_150				
Description:	The Generic LED Output Element function provides information for Generic LED Output elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - EventCommands - Output1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericOutputElement_EN_150			

FireDomain_GenericLineCard_150				
Description:	The Generic Line Card Element function provides information for Generic Line Card elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericLinearHeatDetector_150				
Description:	The Generic Linear Heat Detector function provides information for Generic Linear Heat Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericLinearHeatZone_150				
Description:	The Generic Linear Heat Zone function provides information for Generic Linear Heat Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericLinearSmokeDetector_150				
Description:	The Generic Linear Smoke Detector function provides information for Generic Linear Smoke Detector elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - EventCommands - Input1 - Input2 - Input3 - Input4 - Input5 - Input6 - Input7 - Input8 - Input9 - Output1 - Output2 - Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericLinearSmokeZone_150				
Description:	The Generic Linear Smoke Zone function provides information for Generic Linear Smoke Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericLoopCard_150				
Description:	The Generic Loop Card Element function provides information for Generic Loop Card elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericManualCallPoint_150				
Description:	The Generic Manual Call Point function provides information for Generic Manual Call Point elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericManualZone_150				
Description:	The Generic Manual Zone function provides information for Generic Manual Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericNetworkModule_150				
Description:	The Generic Network Module Element function provides information for Generic Network Module elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericO2GasDetector_150				
Description:	The Generic O2 Gas Detector Element function provides information for Generic O2 Gas Detector Advance elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - EventCommands - Input1 - Input2 - Input3 - Output1 - Output2 - Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElementAdv_EN_S_150			

FireDomain_GenericOutput_150				
Description:	The Generic Output Element function provides information for Generic Output elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Output1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericOutputElement_EN_150			

FireDomain_GenericPanel_150				
Description:	The Generic Panel Element function provides information for Generic Panel elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericPowerSupply_150				
Description:	Generic Power Supply Element function provides information for Generic Power Supply elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericPrinter_150				
Description:	Generic Printer Element function provides information for Generic Printer elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericRTAlarm_150				
Description:	Generic RT Alarm Element function provides information for Generic RT Alarm elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericRTController_150				
Description:	Generic RT Controller Element function provides information for Generic RT Controller elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericRTFault_150				
Description:	Generic RT Fault Element function provides information for Generic RT Fault elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericRTOthers_150				
Description:	Generic RT Others Element function provides information for Generic RT Others elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericSmokeExtractor_150				
Description:	Generic Smoke Extractor Element function provides information for Generic Smoke Extractor elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericSounder_150				
Description:	The Generic Sounder Element function provides information for Generic Sounder elements in Fire systems			
Properties (DPEs)	- SummaryStatus - EventCommands - Output1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericOutputElement_EN_150			

FireDomain_GenericSoundersControl_150				
Description:	Generic Sounders Control Element function provides information for Generic Sounders Control elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericSprinkler_150				
Description:	The Generic Sprinkler function provides information for Generic Sprinkler elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericSprinklerZone_150				
Description:	The Generic Sprinkler Zone function provides information for Generic Sprinkler Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericStrobe_150				
Description:	The Generic Strobe function provides information for Generic Strobe elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericSubsystemZone_150				
Description:	The Generic Subsystem Zone function provides information for Generic Subsystem Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

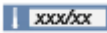
FireDomain_GenericTechnicalGasZone_150				
Description:	The Generic Technical Gas Zone function provides information for Generic Technical Gas Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericTechnicalInput_150				
Description:	The Generic Technical Input Element function provides information for Generic Technical Input elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
Mapping Object Model:	-GMS_FireDomain_GenericInputElement_EN_150			

FireDomain_GenericTechnicalOutput_150				
Description:	The Generic Technical Output Element function provides information for Generic Technical Output elements in Fire systems.			
Properties (DPEs)	- SummaryStatus - EventCommands - Output1			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericOutputElement_EN_150			

FireDomain_GenericTechnicalZone_150				
Description:	The Generic Technical Zone Element function provides information for Generic Technical Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes
		3D_EU	No	Yes

Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	<i>-GMS_FireDomain_GenericOutputElement_EN_150</i>			

FireDomain_GenericTempGasDetector_150				
Description:	The Generic Temp Gas Detector Element function provides information for Generic Temp Gas Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Output1 • Output2 • Value			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
		3D_EU	No	Yes
		2D	Yes	No
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	<i>-GMS_FireDomain_GenericFireElementAdv_EN_S_150</i>			

FireDomain_GenericTerminal_150				
Description:	The Generic Terminal Element function provides information for Generic Terminal elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Input10 • Input11 • Input12 • Input13 • Input14 • Input15 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericLogicalObject_EN_XL_150 -GMS_FireDomain_GenericLogicalObject_EN_L_150 -GMS_FireDomain_GenericLogicalObject_EN_M_150			

FireDomain_GenericWaterflowDetector_150				
Description:	The Generic Waterflow Detector function provides information for Generic Waterflow Detector elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

FireDomain_GenericWaterflowZone_150				
Description:	The Generic Waterflow Zone function provides information for Generic Waterflow Zone elements in Fire systems.			
Properties (DPEs)	• SummaryStatus • EventCommands • Input1 • Input2 • Input3 • Input4 • Input5 • Input6 • Input7 • Input8 • Input9 • Output1 • Output2 • Output3			
Graphic Symbols:	Image	Style	Is default for Style	Is dynamic symbol (with background coloring)
		3D_EU	Yes	Yes
Command Symbols:		3D_EU	Yes	No
Mapping Object Model:	-GMS_FireDomain_GenericFireElement_EN_XL_150 -GMS_FireDomain_GenericFireElement_EN_L_150 -GMS_FireDomain_GenericFireElement_EN_M_150			

3 Symbols and Graphic Commands

The symbols in the Fire Domain Libraries are always and only associated to Functions elements described in the previous chapter where for each function you can see the used symbols when available.

No symbols are associated to Object Models. This means that in order to have the graphic symbol available when you drag & drop your point's instances in the graphics, you have to have a function associated to these instances.

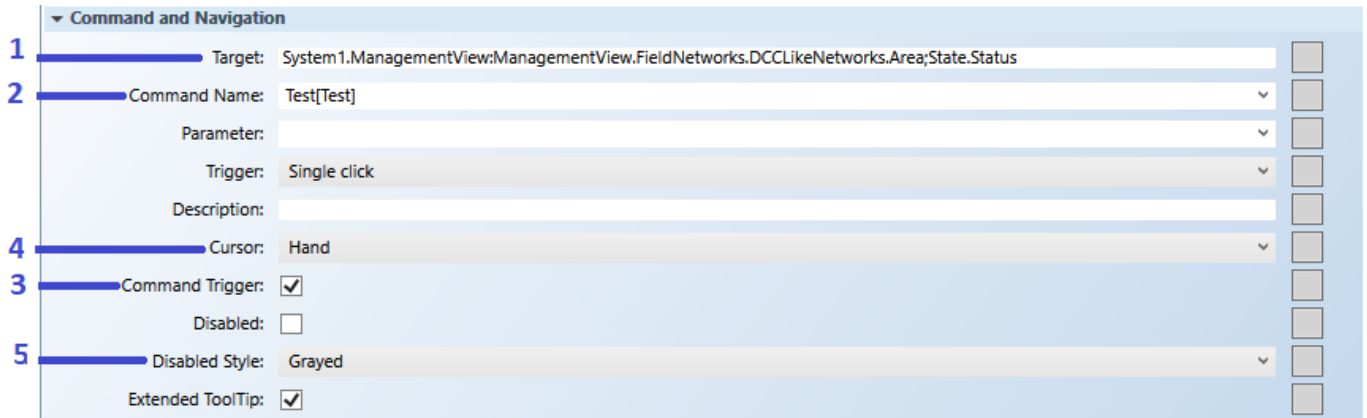
Since Desigo CC V3.0 it is also possible to create In Graphic Commands which allow the user to send a command directly from a map pressing a graphic object and not having to do it through the Desigo CC Client Contextual Panel or Macros.

	NOTICE In Graphic Command objects When mentioning that graphic object can be used for commanding points we refer to graphic figures or text boxes you can directly draw in the Desigo CC graphic page. Part of these graphic objects can also be graphic symbols including an interactive command area or specific command symbols pre-configured and being part of Desigo CC libraries.
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3.1 Desigo CC Like Graphic Commands

The commands for Desigo CC Like objects can be configured with the following actions:

- 1) Link the Point Instance and the relative DPE you want to command to the "Target" property in the "Command and Navigation" of the graphic object.
- 2) Select the desired command you want send from the "Command Name" drop-down menu.
For example "Test" in the picture below.
- 3) Enable the flag on the "Command Trigger" property so that Desigo CC recognizes the object is now a command trigger.



Optionally you can also configure:

- 4) The behavior of the mouse cursor when you hover the graphic command. You can decide between standard mouse cursor and hand mouse cursor
- 5) The desired behavior the graphic command will show when it is disabled because the command is not available

For Desigo CC Like Objects, also Command Symbols are provided and preconfigured within the Library, as described in the Function section above.

The availability of the Command Symbols is aligned to the availability of the commands in the Contextual Pane.

3.2 Desigo CC Generic objects Graphic Commands

The commands for Desigo CC Generic objects can be configured with the following actions:

- 1) Link the Point Instance and the relative DPE you want to command to the “Target” property of the “Command and Navigation” section of the graphic object.
- 2) Select the “Commands [Send]” command from the “Command Name” drop-down menu. It is the only available for Generic object types.
- 3) In the “Parameter” define the command value you need to use for this graphic command. The values you can use as parameter for these types of objects are those available in the *TxG_FireDomain_GenericCommands_150*
- 4) The syntax to use to define the parameter is: “**Value=<value of command text>**”
For example: Value=910 for sending the “Disable” command (refer to TextGroup picture)
- 5) Enable the flag on the “Command Trigger” property so that Desigo CC recognizes the object is now a command trigger.

Optionally you can also configure:

- 6) The behavior of the mouse cursor when you hover the graphic command. You can decide between standard mouse cursor and hand mouse cursor.
- 7) The desired behavior the graphic command will show when it is disabled because the command is not available.

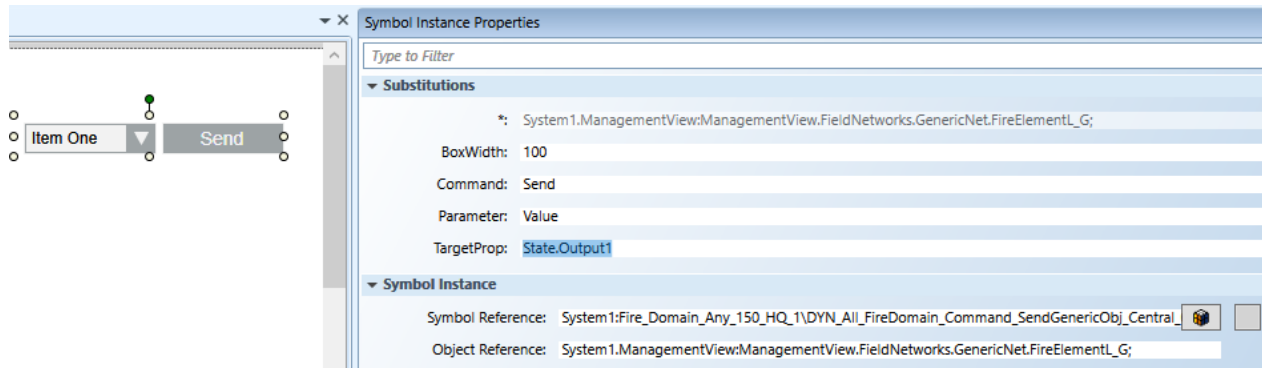
For Generic Objects, also Command Symbols are provided and preconfigured within the Library, as described in the Function section above.

The availability of the Command Symbols is aligned to the availability of the commands in the Contextual Pane.

The Command Symbol for Generic Objects is represented in the picture below.

The command is by default configured for commanding DPE *State.Output1*. In order to change the Target DPE you can make advantage of the *TargetProp* Substitution, specifying the name of the DPE you want to command, as defined in the Object Model.

In details, you have to replace *State.Output1* with *State.Output2*, *State.Output3* or *EventCommands*.



4 Text Groups

Text Groups are used to assign a specific text to a value, so that the meaning of the numeric value is made available to the user in front of the Management Station.

4.1 Text Groups details

Here the Text Groups provided with the Fire Domain Library Common:

TxG_FireDomain_CommandSymbols_150		
Description:	List of all the available Texts used for configuring the provided Command Symbols	
Add. Info:	Note:	
Value	Text	Notes
900	Manned	
901	Unmanned	
902	Sounders On	
903	Sounders Off	
910	Disable	
911	Enable	
950	Activate	
951	Deactivate	
999	Send	



WARNING

Text Group Customization

Customization of Text Group implies that a new library is created at lower Customization Level, this library should then be exported and distributed along the field projects where the integration is used.

It is important to consider in this case that if the project already contains a customization of the same Text Group at the same level, the imported customized library with higher version number wins and overwrites the existing TextGroup. Eventual other Text Groups present in the imported customized library are also added to the Designo CC system as well as existing text groups, if different from those in the imported customized library, are kept.

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